

# Five Senses Game

## Aim

The aim of the game is to collect five cards of the same suit (suits are divided into different senses-taste, see, smell, feel, hear).

## Set up

Photocopy enough cards for each student to have five each. Make sure you have enough space available for students to walk around and ask each other questions.

## How to play?

Each child starts the game with five cards. The aim of the game is to collect five cards of the same suit. You can do this by asking questions that relate to a particular sense. For example, 'What can you taste?' If the person you are asking has a taste card he should reply I can taste followed by the object word on the card. He/she then gives you that card. You should then choose a card from your hand and give it to the other player. You should always have five cards in your hand. If you do not have a card you can use to answer the question you should reply. 'I can't taste anything.' If this is the case then you should move on and ask a different player. Before asking the question it is advisable that you play stone paper and scissors beforehand to decide who gets to ask the first question-this also makes the game more fun for the students. Enjoy!