

Gerunds or infinitives with forget, remember, stop, try, regret

The diagram features a central vertical list of verbs: tell, meet, put, bring, drink, buy, learn, write, talk, lend, inform, turn off. A purple box with a soccer ball and the word 'Free' is positioned between 'buy' and 'learn'. The verbs are flanked by yellow boxes containing phrases: 'I often forget...', 'Don't forget...', 'I remembered...', 'I'll never forget...', 'I stopped...', 'We forgot...', 'Try...', 'I tried...', 'She has tried...', 'I tried...', 'I'll never forget...', 'I stopped...', 'We forgot...', 'Try...'. A blue arrow points down from the top goal, and a red arrow points up from the bottom goal. A player is shown in the top half, and another player is in the bottom half.

Talking Football

Skills to practice:

Practice gerunds and infinitives in a communicative board game.

Class Levels: Adaptable for all levels of students and all class sizes.

Requirements: Cut out the game resources below. Cut out the balls or players and use as markers

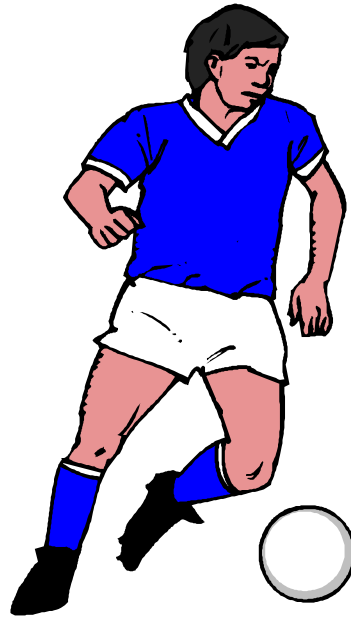
How to play:

1. The two teams or players would toss a coin to decide who starts first, or do Rocks, Paper and Scissors. The winner starts combining a cue word and a key word to make sentences. For example regret + inform
I regret to inform you that you have been fired.
2. The other team or player must listen carefully to spot the mistakes. If there isn't any mistake in the sentence, the player can keep his/her space.
3. If there is a mistake the team or player gets a yellow card and move back one step. If no mistake they keep their captured space. The other team takes its turn to combine cue words and keys words to make sentences. Every successful sentence means they retain the space and prepare to advance.
4. Both teams (players) keep advancing until they meet on one space. When they meet they do ROCKS, PAPER and SCISSORS. The team that loses the ROCKS, PAPER & SCISSORS guess, gets a red card and goes back to start. The winning side continues until they meet again. Every time they, meet they do rocks, paper, and scissors to see who gets a red card. The team that gets to the other team's goal, wins.
5. When players get to the centre, it is a FREE space so they can create any sentence they like.
6. If you decide to continue, try different key words or swap sides after the first side wins.
7. Feel free to adapt this game for your classes as you like. Also feel free to modify or add rules.

Tips for large classes:

This game is a board game, but can also be played in a large class. Photocopy the game on an A3 or larger paper size, or project in on a projector if your class has one. Use blue tag to stick team players as they advanced.

Football Game equipment



Player A



Player B

Cards

